



Term: Summer

Llansannor & Llanharry C/W Primary School

School Theme: Faster Higher Stronger **Year Group:** Year 3 and 4



Questions I will investigate:

How can we measure and improve our performance?

How can we learn from inspirational people?

RVE Question:

How and why do people mark the significant events of life?

My experience as a learner

I will have opportunity to:

Improve my fitness, agility, strength and physical skills

Learn about how to keep my body healthy

Learn about how my body works to exercise and digest food

Celebrate the football world cup, learning about different countries and players

Why am I learning this?

To apply knowledge about the impact of diet and exercise on physical and mental health on my daily life.

To take measured decisions about lifestyle and manage risk

To have the confidence to participate in performance

To take part in physical activity

To be knowledgeable about their culture, community, society and the world, now and in the past

Key Numeracy Learning Goals:

Year 3:

To multiply and divide numbers

To calculate perimeter

To measure mass and capacity

To understand fractions

To interpret charts

Year 4:

To identify decimals

To identify and measure angles

To identify features of 2d and 3d shapes

To collect and organize data

To plot and interpret charts

Key Writing Learning Goals:

Year 3 and 4

To improve handwriting with a legible (cursive) script

To write a recipe

To write a script for a short video

To write a biography

Key Digital Learning Goals:

To collaborate online with others

To consider sources of information

To create charts and graphs of data



HOW?	Statements of What Matters					
	Expressive Arts	Health and Wellbeing	Humanities	Language, Literacy and Communication	Mathematics and Numeracy	Science and Technology
	SWM 1: Exploring the expressive arts is essential to developing artistic skills and knowledge and it enables learners to become curious and creative individuals.	SWM 1: Developing physical health and wellbeing has life-long benefits.	SWM 1: Enquiry, exploration and investigation inspire curiosity about the world, its past, present and future.	SWM 1: Languages connect us.	SWM 1: The number system is used to represent and compare relationships between numbers and quantities.	SWM 1: Being curious and searching for answers is essential to understanding and predicating phenomena.
	SWM 2: Responding and reflecting, both as artist and audience, is a fundamental part of learning in the expressive arts.	SWM 2: How we process and respond to our experiences affects our mental health and emotional well-being.	SWM 2: Events and human experiences are complex, and are perceived, interpreted and represented in different ways.	SWM 2: Languages is key to understanding the world around us.	SWM 2: Algebra uses symbol systems to express the structure of mathematical relationships.	SWM 2: Designing thinking and engineering offer technical and creative ways to meet society's needs and wants.
	SWM 3: Creating combines skills and knowledge, drawing on the senses, inspiration and imagination	SWM 3: Our decision-making impacts on the quality of our lives and the lives of others.	SWM 3: Our natural world is diverse and dynamic, influenced by processes and human actions.	SWM 3: Expressing ourselves through languages is key to communication.	SWM 3: Geometry focuses on relationships involving shape, space and position, and measurement focuses on quantifying phenomena in the physical world.	SWM 3: The world around us is full of living things which depends on each other for survival.
		SWM 4: How we engage with social influences shapes who we are and affects our health and well-being.	SWM 4: Human societies are complex and diverse, and shaped by human actions and beliefs.	SWM 4: Literature fires imagination and inspires creativity.	SWM 4: Statistics represent data, probability models chance, and both support informed inferences and decisions.	SWM 4: Matter and the way it behaves defines our universe and shapes our lives.
		SWM 5: Healthy relationships are fundamental to our well-being.	SWM 5: Informed, self-aware citizens engage with the challenges and opportunities that face humanity, and are able to take considered and ethical actions.			SWM 5: Forces and energy provide a foundation for understanding our universe.
						SWM 6: Computation is the foundation for our digital world.

WHY?

Four Purposes			
Ambitious, capable learners	Healthy, confident individuals	Enterprising, creative contributors	Ethical, informed citizens
● Set themselves high standards and seek and enjoy challenge ● are building up a body of knowledge and have the skills to connect and apply that knowledge in different contexts ● are questioning and enjoy solving problems ● can communicate effectively in different forms and settings, using both Welsh and English ● can explain the ideas and concepts they are learning about ● can use number effectively in different contexts ● understand how to interpret data and apply mathematical concepts ● use digital technologies creatively to communicate, find and analyse information ● undertake research and evaluate critically what they find	● have secure values and are establishing their spiritual and ethical beliefs ● are building their mental and emotional well-being by developing confidence, resilience and empathy ● apply knowledge about the impact of diet and exercise on physical and mental health in their daily lives ● know how to find the information and support to keep safe and well ● take part in physical activity ● take measured decisions about lifestyle and manage risk ● have the confidence to participate in performance ● form positive relationships based upon trust and mutual respect ● face and overcome challenge ● have the skills and knowledge to manage everyday life as independently as they can	● connect and apply their knowledge and skills to create ideas and products ● think creatively to reframe and solve problems ● identify and grasp opportunities ● take measured risks ● lead and play different roles in teams effectively and responsibly ● express ideas and emotions through different media ● give of their energy and skills so that other people will benefit	● find, evaluate and use evidence in forming views ● engage with contemporary issues based upon their knowledge and values ● understand and exercise their human and democratic responsibilities and rights ● understand and consider the impact of their actions when making choices and acting ● are knowledgeable about their culture, community, society and the world, now and in the past ● respect the needs and rights of others, as a member of a diverse society ● show their commitment to the sustainability of the planet
Integral Skills			
Creativity and innovation	Critical thinking and problem-solving	Personal effectiveness	Planning and organising
● Able to generate ideas ● Develop curiosity and inquisitiveness ● Demonstrate courage to explore and develop ideas ● Ability to turn ideas into action ● Plan and manage projects ● Identify opportunities ● Act upon opportunities and ideas and transform them into value – the value can be financial, cultural, social	● Analyse and understand ● Ask questions ● Evaluate information and situations ● Be objective looking at opposite view (strengths and weaknesses) ● Question ● Challenge perceptions ● Identify potential solutions ● Justify decisions ● Identify and develop arguments	● How the ideas are implemented ● Set goals ● Decision making ● Time management ● Monitor and reflect on results ● Adapt ● Check for accuracy ● Responsibility and reliability ● Manage resources	● Self-aware ● Confidence and self-esteem ● Emotional intelligence ● Evaluate own learning / strengths and areas for development ● Independence ● Leadership ● Social and cultural awareness, ethics

Jump in day: Trip to Cinema – GOAT

Athletics Combine: children to measure metrics - jumping, sprinting, long-distance and agility (obstacle)

Inquiry question 1 –

How can we measure and improve our performance?

Why am I learning this?

To apply knowledge about the impact of diet and exercise on physical and mental health on my daily life.

To take measured decisions about lifestyle and manage risk

To have the confidence to participate in performance

To take part in physical activity

My experiences as a learner:

To learn about my body (Skeleton, muscles and digestion)

To improve my physical skills (agility, strength, coordination, speed)

To understand food and nutrition

Inquiry question 2 –

How can we learn from inspirational people?

Why am I learning this?

To be knowledgeable about culture, community, society and the world, now and in the past

To face and overcome challenge

To set high standards and seek and enjoy challenge

To take measured risks

My experiences as a learner:

To participate in Sports Day in school and as a cluster

To learn about and celebrate the Football World Cup

To learn about inspirational people

To create a model football pitch with sculpture

Pupil Voice

- **How to Athlete stay fit?** Lola Y4

- **What happens if we exercise every day?** Roneeka Y4

- What are the best sports for exercise? Imogen

- Can we research different sports? Ivy

- What is the healthiest diet? Roneeka & Lola

- What's the heaviest weight we can lift? – Harry J

- How do animals exercise? - Roneeka

Showcase:

Share recipe videos and healthy lunchboxes with each other